

# LargoMatch 2000

www.largoinnova.com

when colour counts



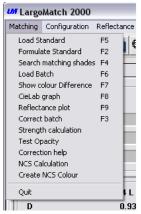
LargoMatch 2000 is a colour match prediction system with features for quality control, recipe calculation, batch correction, recipe management, analyze etc for laboratory and production. The software has a built in tool for preparation of colour calibration databases for production and tinting systems as well as feature for transfer of recipe to dosing system or LargoTint 2000 on tinting machine.

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Matching Configuration Reflect				
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Reflectance	Calculations	Match prediction	Shade Library	)
Standard		Reflectance plot		
S3010-B		(% refl) 100		
NCS Edition II - 1995		90 -		
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Batch S3010-B		40 -		s
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Best recipe		20 -		
Measured:100310 09:07:58	}	10		
SYN	T11	400 420 440 460 480	0 500 520 540 560 580 600 6	20 640 660 680 700
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			D65	A TL84
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For easy navigation in the software the screen has 4 main sections:

**Reflectance**, shows the reflectance curves for Standard and Batch **Calculations**, shows chosen calculation e.g. colour difference in CIELab **Match Predictions**, formula/recipes calculated are shown **Shade Library**, saved data on recipes or shades/standards are shown

Just click on each tab to view information and data.



On top row you will find scroll down lists for Matching, Configuration, Reflectance file, System Maintenance, Shade Library and Help. In each list you have access to the functions by click on selected row or by the functions key e.g. F2 for matching.

The most frequently used functions you reach by the short-cuts or in the tool bar





### **Match Prediction**

Each tab in LargoMatch 2000 is designed for easy access of information.

For match prediction the standard used for recipe is shown with name, number, date of measurement, type of spectrophotometer, its settings and the shade.

The Match settings give you an overview of which and kind of database used, how many bases and colorants, Contrast Ratio etc within it. To improve the utilization of pigments and colorants it is possible to pre-select, lock, lock out and group them for availability when predicting recipes.

The recipe it self is present in the left part with the number/code, amount and name of the component. On the right hand you find the colour

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Matching Configuration Reflectance file System Maintenance		
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Reflectance Calculations	Match prediction Shade Library	
Standard	Match settings	
\$3010-B	C:\Match\DEM01ENG.F2L	
NCS Edition II - 1995	Tinting system 1	
Measured:950112 15:37:36 CE 3000 CRIIL	Tint system: 3 while bases + Clear base + 5 Colored bases + 12 Colorants Recipe for 1L	
1         0.94 L         Strong Base           D         0.93         Orange           H         1.52         Blue	dE CIELab D65 0.03	
K 10.04 Black	A 0.23	
	TL84 0.06 🐺	
Least Methameric Combination no 351 (12.4	9 Shot) 121.94 kr	3
	121,34 M	
Info         Least Methameric         Best in D65         Lowest cost         Met. 1           Met. 7         Met. 8         Met. 9         Met. 10         Met. 11         Met. 12         Met.	Met. 2 Met. 3 Met. 4 Met. 5 Met. 6	
CM-2500d User 9 - Färg&Lack		

difference in selected colour difference equation and illuminant. The traffic lights symbolise a good or poor match. To the right the shade is visualised in each light source for standard and recipe.

#### **Result flaps**

Info .	overview with number of combinations tested and the results
Least Methameric	the least metameric recipe
Best in XXX	best recipe in illuminant 1, default setting D65
Lowest cost	best recipe considering to cost
Met 115	the best following recipes depending on chosen setting
	"Recipe after match" in Match tolerances

#### lcons

When a match prediction is done, icons appear on right side of screen with icons for choices you have for the calculated recipe. Depending on settings in set up and database file you can create Lab-recipe in grams, transfer it to LargoTint 2000, send it via E-mail or as a fax. Save displayed recipe in selected shade library or Print a list or label. Test any of the combinations inside the set tolerance, Go to Set up for changing matching setting, Match loaded standard with selected database or Make a QuickMatch (useful when database has a large numbers of colorants e.g. >25, to find out if you can match the shade).

#### **Batch correction**

If a correction on predicted recipe is needed you may use Production Correction which calculates additions to an existing batch (common when deviations have been caused by the production method or temporary raw material deviations) or Laboratory Correction where a new recipe is calculated based on the outcome of the loaded batch.

It is possible to create own macros for different functions in the toolbar. Very useful default macros are the calculator which brings you step by step thru the match prediction (Load standard, Select database, Calculate recipe) and the adjustable wrench for correction (Load standard, Load batch, Correct).







LargoMatch 2000 use different file format depending on what kind of information you want to save.

#### **Reflectance File**

A data file where measurement data can be stored, together with a number and a name to identify the sample, pigment concentrations (for database samples), sample contrast ratio (if measured) and sample gloss information (if measured). The current settings of the spectrophotometer being used, the spectrophotometer model, and the date and time for the measurement are saved as well.

#### Shade library

The shade library file can be created in two different formats, **.LRF** for measurement data only, tolerance on dE, tinting system recipes, production recipes, waste paint information, production batch statistics or **.LRT** with extended sample information e.g. individual tolerances on dL, da, db, dc and dh.

#### **Database File**

This file contains all information needed about your products base and colorants (format .F2L).

#### **Database Types**

In LargoMatch 2000 it's possible to prepare colour calibration databases for different purposes:

#### Standard database

Usually this version is used for Intermix (paint-in-paint) system or in production where the batch is made with dry pigment but final correction with colorant or paint (Paint-Paste-Pigment) alternatively when product use transparent base in combination with colorants were you want to control the addition manually.

#### **Tinting System**

For products were you use pre-filled cans of base paint and volumetric dispensed colorants. This version can calculate hiding in clear, coloured and the weakest white base.

#### **Hiding Power**

For products with transparent base were base addition shall be calculated on hiding and film thickness. This type can be used when product has transparent base and want it to be a part of the calculated recipe, then it's possible to change the base addition manually too.

				C:\Match\DE recipes (1 S						
Number Name Customer Remark Database		S3010-B NCS Edition * 0.0 0.2 0.1 DEMO1ENG	I - 199	100310 5						
Tolerance d	E	.7	1		I	D #	0			•
Base Pigment 1 Pigment 2 Pigment 3 Pigment 4 Pigment 5	1 D K			1.0000 0.93 1.52 10.04	L Shot Shot Shot Shot Shot		dL da db dc dh	0 0 0 0 0 0 0		
Additive 1 Additive 2 Additive 3 Additive 4 Additive 5				0 0 0 0	Kg Kg Kg	T	int rec	ipes	,	
								1	<sup>1</sup>	STOP







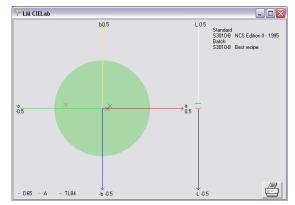
#### More features in LargoMatch 2000:

**Colour difference** CIELab, CIELch, CIE94, ANLAB Lab, ANLAB Lch, HUNTERLAB Lab, HUNTERLAB Lch, CIE Luv, JPC 79, FMC2, DIN99, CMC (1:1), CMC (2:1) with individual setting of L:c

Index CIE Whiteness index, CIE Yellowness Index, CIE Tint

Illuminants D65, C, A, TL84, CWF, WWF, NFL, TL83, CR84

Observer 2° and 10° standard



**Plot** CIELab graph, reflectance curves, K/S, Log K/S

**Strength calculation/adjustment** to control colour strength, at XYZ or Absorption max and, if needed, calculate polymer or pigment additions for strength correction

**Test opacity** showing Contrast ratio (C.R.), calculated on the Y-value or, if the system is configured for measuring databases, the C.R. calculated at the wavelength with least hiding

**Gloss Compensation** feature for compensate the colour differences caused by gloss difference, demands a spectrophotometer with a movable gloss-trap

**Texture correction** feature for compensate when comparing a plain surface to a textured surface, calculate a recipe from a plain sample for a product with texture (ex plaster) or from a textured sample for a non-texture

Search matching shades, measured or entered values for XYZ, CIE Lab or CIE Lch

**Keyboard input** feature for entering new sample data (number, name and reflectance values) into a reflectance file

Synthesise sample creates shade from selected database by entering a recipe

**FileMatching** feature used to match an interval or all samples saved in a reflectance file according to selected database and matching conditions. The recipes will automatically be saved in dedicated shade library.

**Analyze Tool** for control of your shade libraries. You easily can show dE, plot in CIELab graph and print colour difference, plot trends against standards in bar graph etc.

**Analysis LargoTint** feature to extract information about Colour Cards, Colorants and Bases used in selected Recipe file created for LargoTint 2000. Results will be shown on screen and placed in Windows Clipboard for further handling.





## Options

#### **Advanced File Matching**

optional software for LargoMatch 2000 Paint with possibility to create or recalculate a large number of recipes optimised according to the demands of the user:

- Recipes for standard colours saved in a reflectance file can be calculated and saved in a shade library.
- Recipes for colours previously predicted and saved in a shade library can be recalculated (i.e. after a colorant or product change).
- You can let the program search in a shade library with saved recipes for standard colours loaded from a reflectance and let the
- new colours share recipes if the colour difference between them is within specified tolerances.

Description	Latex 10 NCS Price optimise		l matching shades e colorants
.RFL-file	NCS-95 .LRF-file	•	
Number To Number Name To Name	0	C Least Methameric C Best in D65 C Cheapest C Price optimize Price rel	ation 8
.LRF-file Fandeck	DEM09999   NCS Edition II	Min price	
.F2L-file	DEMO5ENG  Can size 1	I Skip existing I Replace existing	<ul> <li>⊙ No correction</li> <li>○ Plain =&gt; Te:</li> </ul>
dE Max. D65 dE Max. A 📿 dE Max. TL84		☐ Same ID# = Match	C Textured => Gloss
Colorants/Rec	ipe 3 💌 C.R9	9.9	STOP

#### **NCS** calculation

for exact NCS code and closest NCS standard on loaded standard (special licence, demands correlation of spectrophotometer in use)

**Create NCS colour** calculates and create a recipe for any NCS colour code (without a physical sample)

